
**CERTIFIED COPY OF RESOLUTION OF COUNTY BOARD
HUBBARD COUNTY, MINNESOTA**

Commissioner Nelson moved the adoption of the following Resolution:

RESOLUTION NO. 01030303

PLAT SURVEY CONTROL AND MONUMENTATION

WHEREAS, due to the rapid growth within the county of Hubbard and the rapidly increasing costs of land in the area it is deemed by the County Board to be in the public interest to establish a system of horizontal control which will insure the accurate, valid and consistent physical location of property which is conveyed and to keep accurate and comprehensive records of this survey control to assist the public in land boundary problems, now, therefore,

BE IT RESOLVED that any plat hereinafter submitted for approval of the Hubbard County Board of Commissioners shall contain a certification by the County Surveyor, as part of the regular plat dedication, that said plat has been checked by the County Surveying Department for compliance with all applicable County regulations of record pertaining to survey control which may apply.

BE IT FURTHER RESOLVED that the section survey control for all plats shall be a minimum of two certified United States Public Land Survey (USPLS) corners. The exterior boundary of said plat shall be tied to the USPLS system, and all mathematical information and data necessary to locate all said lines shall be shown. and

BE IT FURTHER RESOLVED that the Land Surveyor submitting said plat for approval shall include certificates of corner location as per Minnesota Statue 381.12, subd. 3 to the Hubbard County Surveying Department as required by Minnesota Statute 160.15, subd. 5. Said certificates of corner locations shall be duly recorded along with, said plat, and

BE IT FURTHER RESOLVED that hereafter no plat shall be granted final approval by the County Board unless and until all of the provisions of this resolution have been fulfilled.

Commissioner Frank seconded the motion for the adoption of the Resolution and it was declared adopted upon the following vote:

Ayes: 5 Nays 0
